

App Information Sheet

Item	Description	iOS details	Related Android permission(s)
Operating system	The app currently runs both Android and iOS. The app is a complete native implementation on both platforms.		
Background	When running in background the app will suspend all its running processes. So running the app in background should not have any negative effect on the battery usage of the device.		-
Storage	The app uses the local storage to store all project details, the reactions of the users and the (possibly) taken photo's and video's.		Storage - Modify or delete the contents of your USB storage Development tools - Test access to protected storage
Bug reports	When the app would crash it will automatically send an anonymous bug report to the server environment. We use these bug reports to improve the stability of the app.		System tools - Prevent phone from sleeping, retrieve running apps

Locations	Some projects enable to send location details (using GPS if possible) when reacting. The app will ask the user to give permission for sending location details. Only for projects on which this is enabled and when placing a reaction the location is retrieved. The app will not retrieve the location when running in background. The app also works if a user does not accept sending location details or the GPS is disabled.	To be able to send location details the user needs to accept this when asked. This setting can also be changed using the main 'Settings' app at 'Location services'.	Your location - Precise (GPS) location
Photo's and Video's	Some projects allow users to take photo's and/or video's. The photo's are stored locally on the device and send to the server environment when a working internet connection is available. The reactions will be kept local if		Hardware controls - Take pictures and videos

	there is no connection or a connection failure occurs. When refreshing (by tapping the refresh button) or when opening the app it will try to upload any local reactions that aren't uploaded yet. The app will only upload photo's/video's that are taken/selected by the user.		
Communicate with server environment	The app communicates with the server environment to be able to download projects, place reactions (with or without photo's/video's). When the refresh button is tapped or the app is activated it will communicate with the server to see if there is new data (projects/topics/reactions) available and/or data (reactions/photo's/video's) that		Network communication - Full network access / Retrieve data from internet

	needs to be uploaded.		
Data communication	The total amount of data sent and received depends on the project, and can be roughly calculated: - per uploaded/downloaded text message: +/- 1 KB - per uploaded/downloaded photo: +/- 100 KB - per uploaded/downloaded video: +/- 0-5 MB		

Push notifications	Push notifications are send when - new topics become available - a reaction (comment) is placed under one of your own reactions The moment a push notification is received it will be shown when the app is running in the background. When the app is in the foreground a received push notification will force a refresh and won't be shown itself	To be able to receive push notifications the user needs to accept this when asked. The setting can also be changed using the 'Settings' app at 'Notifications'.	
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